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In this 2016 GDC session, designer Claire Hosking explores how architectural design ...

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5 TIPS for Designing Better Maps & Levels | Game Development Tutorial HOW TO Are you a **game designer**, struggling to improve your map/level creation skills? Wanna know how to make better maps?

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WIRED by Design: A Game Designer Explains the Counterintuitive Secret to Fun Ian Bogost at WIRED by **Design**, 2014. In partnership with Skywalker Sound, Marin County, CA. To learn more visit: live.wired.com ...

The Art of the Level Design Join me as I walk through an add-on map I built for Wrack and explain the **design** principles I believe make a fun single-player, ...

Core loops - Simple Game Design Hey everyone! In this video I discuss core loops and how they may help you come up with new ideas whilst **designing** games!

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